



In the Glimpse of an Eye: Decision Making and Vision

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Outline: Vision & Decision Making

Visual search has no memory?

- Key Search Task by Wolfe & Horowitz
- Key Empirical Findings

Psychophysical Model

- Information Accrual Model
- Includes Decision Making
- Models errors and reaction time

The Search Task

Letter Display on Screen

- Refreshed every 111 msec
- Contains either E or N among other letters
- Participant response with 'E' or 'N' key press

Display Types

- Static: letter arrangement same on each presentation
- Random: letters randomly rearranged for each presentation

Visual Attention Lab at Harvard

- <http://search.bwh.harvard.edu/>
- Beautiful work on early visual processes
- Striking and important results, although I disagree with *one* conclusion



The Search Task: Demo



Manipulated Variables

■ Display type:

- Static or Random

■ Set Size

- 8, 12, 16 letters in display, including E or N

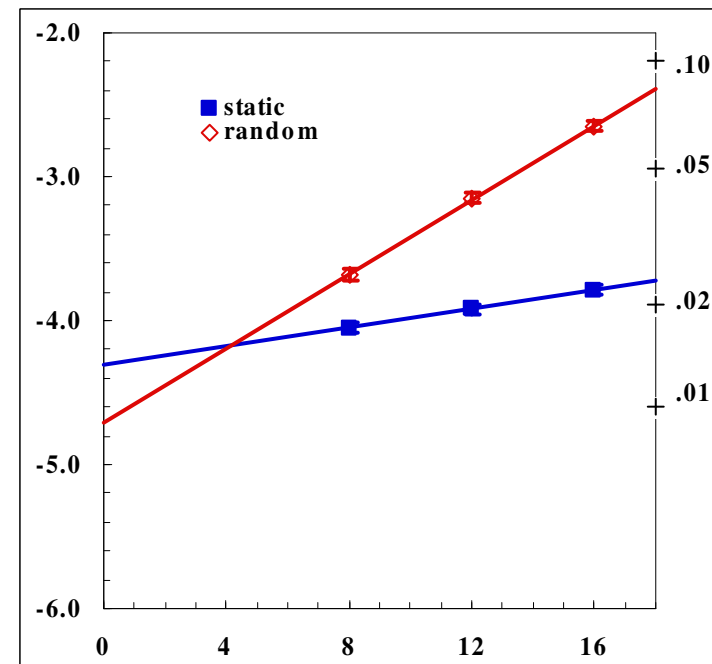
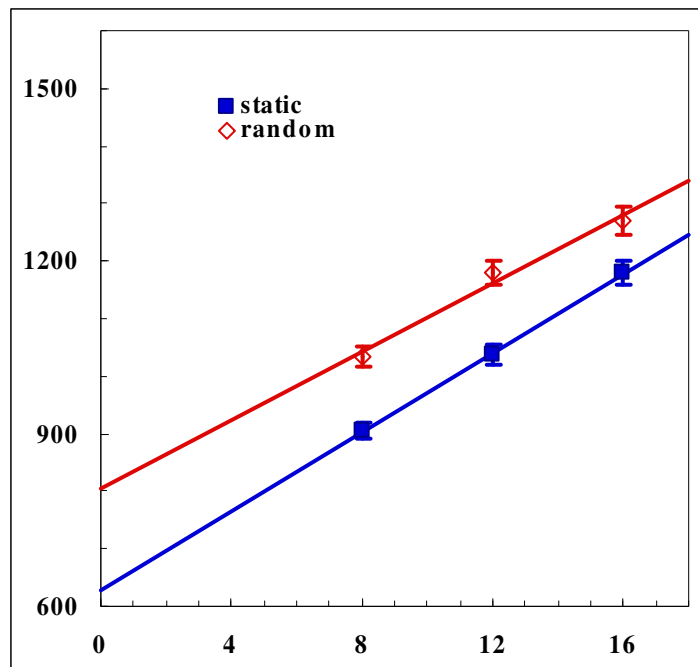
■ Eccentricity

- Location of target relative to centre
- On 'ring' 0, 1, 2, or 3

Design and Measures

- # All participants performed in all conditions
 - Repeated measures design
 - 11 participants
- # 480 Trials per condition
- # Measures taken on each trial
 - 1: Reaction Time in msec
 - 2: Response is correct or error

Results: Effect of Set Size



■ Reaction Time: Msec

■ Errors: logit left, prob right

Results: Display Type

■ Reaction Time

■ Static: $t = 624 + 34.7s$

■ Random: $t = 806 + 29.6s$

■ Slope: random-static = 5.1 msec/item $p = .1103$

■ Intercept : random-static = 188 msec $p = .0015$

■ Logit Error

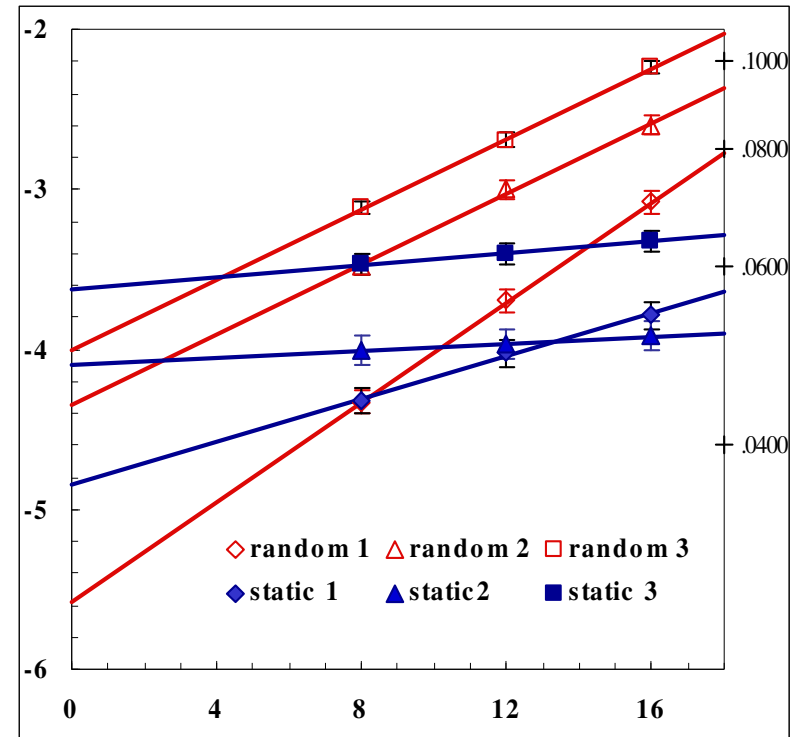
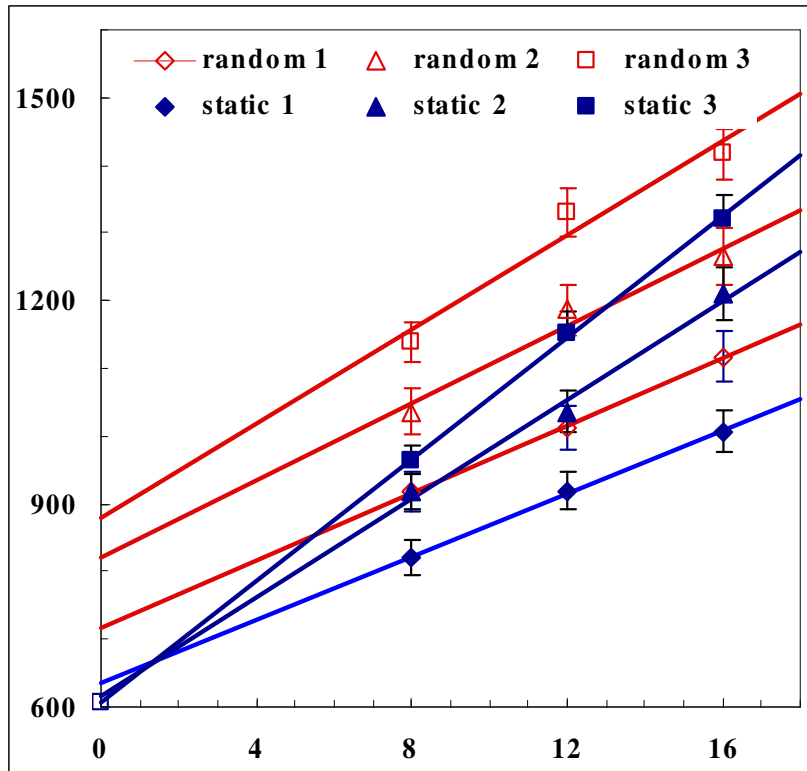
■ Static: $lgt = -4.31 + .03s$

■ Random: $lgt = -4.71 + .13s$

■ Slope: random-static = $+.13$ /item $p = .0042$

■ Intercept: random-static = $+.04$ $p = .3197$

Results: Effect of Set Size & Eccentricity



■ Reaction Time: Msec

■ Errors: logit left, prob right

Results: Display and Eccentricity

Reaction Time Slopes: All increase with set size

- Static: Increases with eccentricity
- Random: No effect

Reaction Time Intercepts

- Static: No effect
- Random: Increases with eccentricity

Errors as measured by $\text{logit}(p(\text{error}))$ Slopes

- Static: No effect, flat with sets size
- Random: Increases with eccentricity

Errors as measured by $\text{logit}(p(\text{error}))$ Intercepts

- Static: Increases with eccentricity
- Random: Increases with eccentricity

Summary

- # There is whacking effect of display on memory
 - Random 188 msec slower
 - Errors higher for random
 - Random, only, shows effect of set size on errors
- # RT Intercepts matter
 - Similarity to classic present-absent effects
- # Errors Matter
 - Different pattern to RTs
 - Need logistic regression

Problems for Theory of Visual Search

- ⌘ RT slopes can be lower for random than static presentations
- ⌘ RT intercepts are always higher for random than static presentations
- ⌘ Error rates are independent of set size for static presentation
- ⌘ Error rates increase with set size for random presentations only

A Model for Visual Search

Information Accrual

- Observers accumulate information for each of two possible responses in location independent accumulators, by a process such as a random walk.
- The rate of information accumulation is inversely related to set size, s .
- Consequently the time needed to achieve a fixed criterion, C , will be $C*s$, giving the standard linear RT versus set size function.

Decision Criteria

- People set a criterion for each response, and make whichever response first reaches criterion.

Decision Heuristic 1: Maintain Accuracy

- ⌘ Increase criteria by amount S_v proportional to set size
 - Causes an RT *slope* increase of S_v
- ⌘ BUT more distractors may ALSO mean more ‘noise’
 - So greater increase in criterion for distractors.
 - Causes higher *slopes* when targets are absent
 - Often observed, but absent not necessarily 2* present slopes
- ⌘ Set size *dependent* increases in criteria *may* cause set size *independent* error rates.
- ⌘ Increases in decision criteria for more difficult tasks, slower information accrual, may not be able to maintain accuracy
 - So speed and accuracy *may* decline together.

Decision Heuristic 2: Fixed Criterion Increase

- # : Increase criterion by I_v , independent of set size.
 - Causes an RT *intercept* change of I_v .
 - Occurs when there is loss of information over time,
 - Masking
 - Random relocation of targets
- # Leads to fixed, set size independent, increase in RT, that is an increase in *intercept*

Speed-Accuracy Trade-Offs

- # Perfect accuracy rare
 - Loss of information with time
- # Semi-voluntary
 - 'Neutral' trade-off depends on task difficult
 - Law of diminishing returns
- # Voluntary control within limits
- # Model in terms of S_v , I_v
 - S_v set size dependent criteria
 - I_v set size independent criteria

Actual Decisions

- # Compromise between Heuristics
- # Heuristic 1: Set size dependent criteria S_v
 - RT linear with set size
 - Errors set size independent, if successful
- # Heuristic 2: Set size independent criteria I_v
 - RT intercept changes
 - Errors *increase* with set size

Ultimate Modelling Goals

Decision Parameters from Empirical Data

- Reaction Time Summaries, Error Rates
- Mean, Variance, Skew, Kurtosis

Modelling Goals?

- Not there yet!
- Closed form solutions not possible
- Will need simulation

Final Summary

- # Visual Search DOES have a memory
- # Need RT *intercept* as well as *slopes*
- # Need to model *errors* as well as *RTs*
 - Logistic Regression is Key Tool for Errors
- # Modelling must include Decision Criteria
 - General approach promising
 - The devil is in the detail

Final Glimpse



20-Oct-04

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